

Horsea

Master Set Checklist

#0116 · National Pokédex

42 pockets · 28 cards across 23 sets, 1999-10-10 – 2024-08-02

Tick a box to track your collection — works in any PDF reader. 2 pages · generated 2026-09-18

NO.	CARD	RARITY	PRINTING
Fossil			1 card
49	Horsea	Common	Standard
Gym Heroes			1 card
86	Misty's Horsea	Common	Standard
Gym Challenge			1 card
87	Misty's Horsea	Common	Standard
Neo Genesis			1 card
62	Horsea	Common	Standard
Aquapolis			4 cards
84	Horsea	Common	Standard
84	Horsea	Common	Reverse Holo
85	Horsea	Common	Standard
85	Horsea	Common	Reverse Holo
Dragon			4 cards
33	Horsea	Uncommon	Standard
33	Horsea	Uncommon	Reverse Holo
58	Horsea	Common	Standard
58	Horsea	Common	Reverse Holo
Team Rocket Returns			2 cards
58	Horsea	Common	Standard
58	Horsea	Common	Reverse Holo
Holon Phantoms			1 card
66	Horsea delta	Common	Standard
Dragon Frontiers			2 cards
31	Horsea delta	Uncommon	Standard
50	Horsea delta	Common	Standard
Legends Awakened			2 cards
102	Horsea	Common	Standard
102	Horsea	Common	Reverse Holo

NO.	CARD	RARITY	PRINTING	
Unleashed				2 cards
49	Horsea	Common	Standard	
49	Horsea	Common	Reverse Holo	
Plasma Freeze				1 card
18	Horsea	Common	Standard	
Primal Clash				1 card
30	Horsea	Common	Standard	
Burning Shadows				2 cards
29	Horsea	Common	Standard	
29	Horsea	Common	Reverse Holo	
Dragon Majesty				2 cards
15	Horsea	Common	Standard	
16	Horsea	Common	Standard	
McDonald's Collection 2018				1 card
3	Horsea	None	Standard	
Shining Fates				2 cards
20	Horsea	Common	Standard	
20	Horsea	Common	Reverse Holo	
Battle Styles				2 cards
31	Horsea	Common	Standard	
31	Horsea	Common	Reverse Holo	
Lost Origin				2 cards
035	Horsea	Common	Standard	
035	Horsea	Common	Reverse Holo	
SVP Black Star Promos				1 card
137	Horsea	Promo	Standard	
151				2 cards
116	Horsea	Common	Standard	
116	Horsea	Common	Reverse Holo	
Paradox Rift				2 cards
030	Horsea	Common	Standard	
030	Horsea	Common	Reverse Holo	
Shrouded Fable				3 cards
010	Horsea	Common	Standard	
010	Horsea	Common	Reverse Holo	
067	Horsea	Illustration Rare	Standard	